

Unimime - Unicycle Madness

Press Kit

Factsheet

Developer/Publisher

Roflcopter Ink
Based in Munich, Germany

Release Dates

Mobile (iOS, Android) - August 10th, 2023
Nintendo Switch - June 22nd, 2023
Steam (PC) - June 22nd, 2023
Xbox One/Xbox Series X|S - June 23rd, 2023
PS5/4 - June/July 2023

Platforms

Android
iOS
Nintendo Switch
PS4
PS5
Steam PC
Xbox One
Xbox Series X|S

Website

<https://www.roflcopter.in/en/unimime>

Regular Price

Console/Desktop: 4.99 USD
Android/iOS: Free

About the Game

Description

Unimime - Unicycle Madness is a hard to master, skill based balancing game, with a steep but rewarding learning curve. While cute character designs, animations and funny sounds make failing fun, there is nothing more satisfying than mastering your unicycle. Soon enough you will overcome what initially seemed to be impossible obstacles and level mechanics.

Background

Unimime - Unicycle Madness was created during an in-house game jam. The original idea was to release a mobile version at whatever state the game was in after two weeks. Although we had a solid game with twentyish levels and all controls and mechanics in their final state, the little mime had grown on us, meaning, we found ourselves “playtesting”. And playtesting. So we kept adding level after level, just so we could playtest a little bit more. Two months later Unimime - Unicycle Madness was released for Android and iOS, earning a feature as Apple's Game of The Day ([read the story](#)). Due to the positive reception on mobile, we decided to bring it to a broader audience on consoles and PC.

Features

- Physics based balancing game
- Satisfying learning curve
- Expressive 2D art style
- 90 handcrafted levels
- Whacky character designs and sounds
- Unlockable character skins

About Roflcopter Ink

Background

We are a small, independent game development company based in Munich, Germany. Founded in 2015 by Timo Decker and Clemens Kaiser, we are still a two-person team, focusing on creating fun and accessible games, that most and foremost we enjoy playtesting.

Team

Timo Decker - Art, Design, Code
Clemens Kaiser - Code, Audio

Other titles

- Human Cannonball
 - Android - <https://play.google.com/store/apps/details?id=ink.roflcopter.humancannonball>
 - iOS - <https://apps.apple.com/us/app/human-cannonball/id970404828>
- “Jetpacker” (working title) coming in 2024

Social Media

- TikTok: <https://www.tiktok.com/@roflcopterink>
- Instagram: <https://www.instagram.com/roflcopterink>
- Facebook: <https://www.facebook.com/roflcopterink>
- Twitter: <https://twitter.com/roflcopterink>

Contact

Roflcopter Ink GmbH
Weinbauernstr. 12
81539 Munich
Germany

<https://www.roflcopter.ink>

contact@roflcopter.ink